

type move is (LEFT, RIGHT, BACK, ON);

if ORDER = LEFT then

elsit TURN-LEFT;
ORDER = RIGHT then

elsit TURN-RIGHT;
ORDER = BACK then

endit; TURN-BACK;

if $J > 0$ then

if $I/J > K$ then ACKE;

endit;

endit;

if $J > 0$ and then $I/J > K$ then ACKE

endit